



Lisbon School  
of Economics  
& Management  
Universidade de Lisboa



# BUILD AND MANAGE SYSTEMS

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# Goals



Students will be able to:

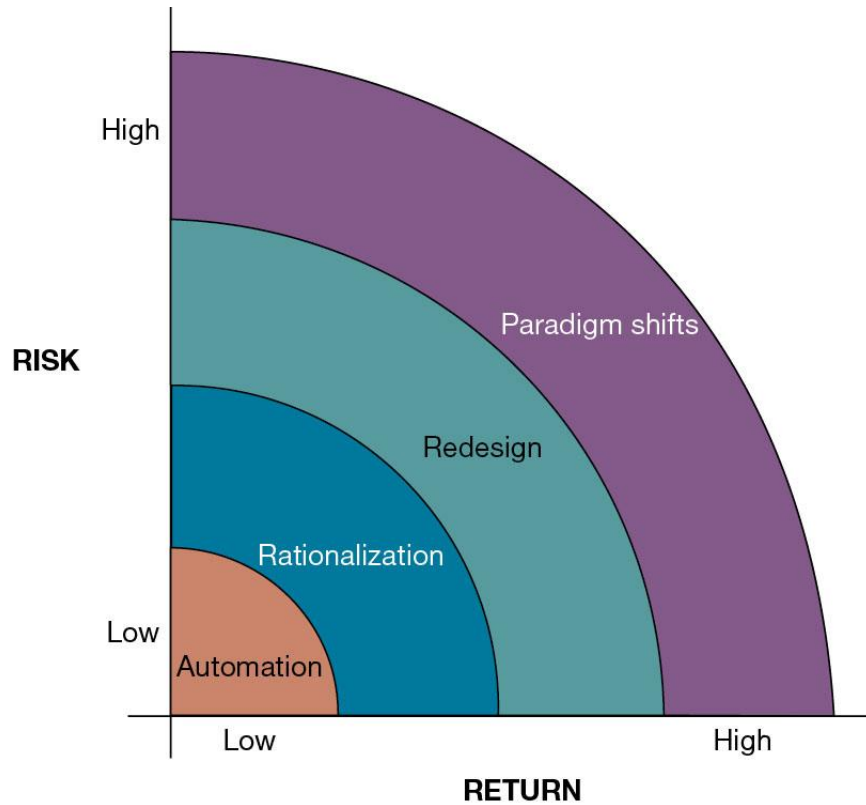
- Describe and analyze IT in the context of society and organizations
- Propose, select, choose and build solutions of IT infrastructure and IT applications
- **Reflect and evaluate IT management and development**

Learning  
Goals

# Table of Contents

1. Building Information Systems
2. Managing IT Projects
3. Managing Global Systems

# Building Information Systems



**How does building new systems produce organizational change?**

- **Automation**
- **Rationalization of procedures**
- **Business process redesign**
- **Paradigm shifts**

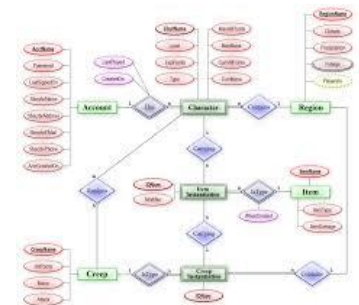
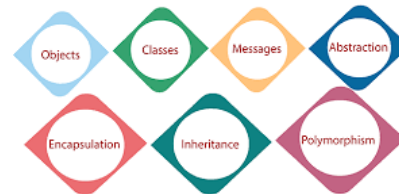
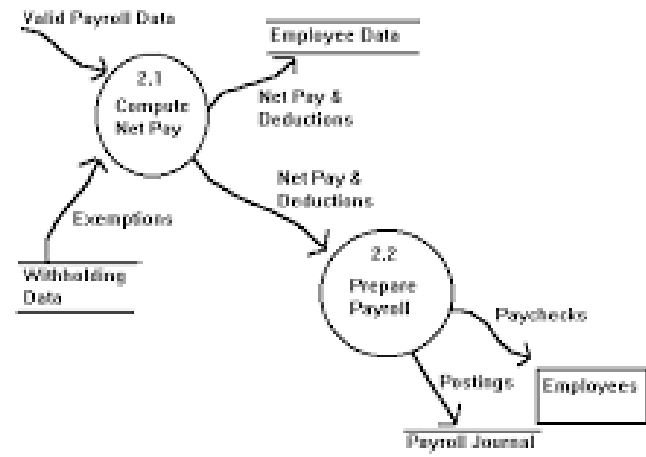
## What are the core activities in the systems development process?

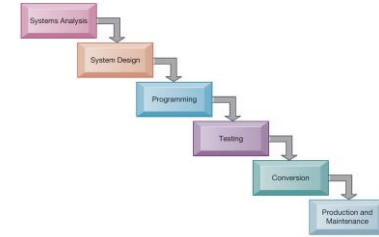
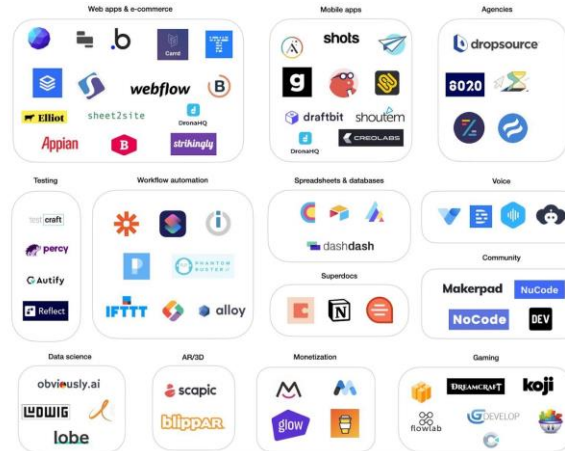
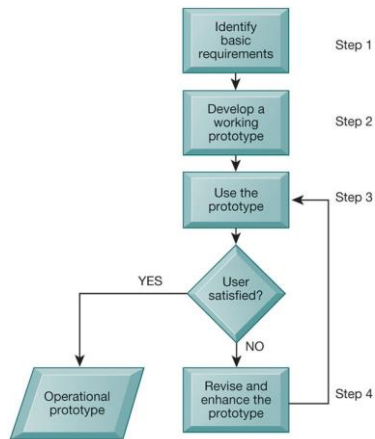
- **Activities that go into producing an information system solution to an organizational problem or opportunity**
- Systems analysis
- Systems design
- Programming
- Testing
- Conversion
- Production and maintenance



# What are the principal methodologies for modelling and designing systems?

- Structured Methodologies
- Object-Oriented Development





## What are alternative methods for building information systems?

- Computer-Aided Software Engineering
- Traditional Systems Life Cycle
- Prototyping
- End-User Development
- No code



# Project management methodologies

- **Waterfall**

- Refers to sequential or linear ordering of phases

- **Agile**

- take an iterative approach, which means the project processes are repeated often many times during the life cycle of the project.

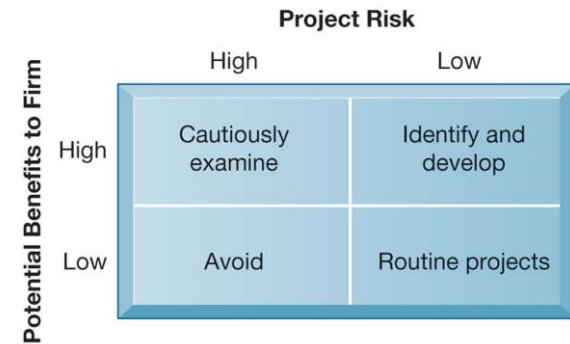
# Managing IT Projects

# How can firms assess the business value of information systems?

- Cost and Benefits of Information systems
- Tangible benefits are quantifiable
- Intangible benefits that cannot be immediately quantified

## What methods can be used for selecting and evaluating information systems projects and aligning them with the firm's business goals?

- Portfolio Analysis
- Scoring Models
- Information System Costs and Benefits
- Capital Budgeting for Information Systems
- Dimensions of Project Risk



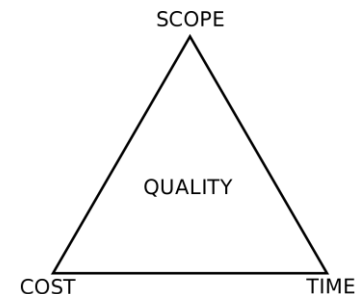
Criteria	Weight	ERP System A %	ERP System A Score	ERP System B %	ERP System B Score
1.1 Online order entry	4	67	268	73	292
1.2 Online pricing	4	81	324	87	348
1.3 Inventory check	4	72	288	81	324
1.4 Customer credit check	3	66	198	59	177
1.5 Invoicing	4	73	292	82	328
2.1 Production forecasting	3	72	216	76	228
2.2 Production planning	4	79	316	81	324
(etc.)	(etc.)	(etc.)	(etc.)	(etc.)	(etc.)
<b>Grand Totals</b>			3,128		3,300

# What are the objectives of project management, and why is it so essential in developing information systems?

- Project management Activities include planning work, assessing risk, estimating resources required, organizing the work, assigning tasks, controlling project execution, reporting progress, analysing results
- Five major variables
  - Scope
  - Time
  - Cost
  - Quality
  - Risk




IPMA<sup>®</sup>





# What are the principal risk factors in information systems projects, and how can they be managed?

- risk in a systems development project is determined by
    - project size,
    - project structure
- 
- experience with technology

		Impact				
		Very Low	Low	Medium	High	Very High
Likelihood	Very High	Yellow	Yellow	Red	Red	Red
	High	Green	Yellow	Yellow	Red	Red
	Medium	Green	Yellow	Yellow	Red	Red
	Low	Green	Green	Yellow	Yellow	Red
	Very Low	Green	Green	Green	Green	Yellow

- Identification of nature and level of risk of project
- Each project can then be managed with tools and risk-management approaches geared to level of risk
- Managing **technical complexity**
  - Internal integration tools



- **Project leaders** with **technical** and **administrative** experience
- Highly **experienced** team members
- Frequent team **meetings**
- **Securing** of technical experience outside firm if necessary

# Data Science Projects: Process

	BA	DE	DS	WD	Risk	w1	w2	w3	w4	w5	w6	w7	w8	w9	w10	w11	w12	w13	w14	Tools and Resource
<b>Business Understanding</b>																				
1.1. Define Business Objectives																				
1.2. Identify ethical values and privacy	A/R				L															meeting
1.3. Assess Situation	A/R				L															meeting
1.4. Define Data Science Goals	A/R				L															meeting
1.5. Produce Project Plan	A/R	R	R		L															WBS, GANTT
<b>Data Understanding</b>																				
2.1. Collect Initial Data		A/R			H															open data, scraping,
2.2. Describe Data		A/R			L															use Jupyter/python/Pandas
2.3. Explore Data		A/R			M															use Jupyter/python/Pandas
2.4. Verify Data Quality			A/R		H															use Jupyter/python/Pandas
<b>Data Preparation</b>			A/R																	
3.1. Select Data			A/R		M															Meeting
3.2. Clean Data			A/R		M															use Jupyter/python/Pandas
3.3. Construct Data			A/R		M															use Jupyter/python/Pandas
3.4. Integrate Data			A/R		H															use Jupyter/python/Pandas
3.4. Format Data			A/R		H															use Jupyter/python/Pandas
<b>Modeling</b>																				
4.1. Select Modeling Techniques			A/R		H															MIT flowchart
4.2. Generate Test Design			A/R		H															use Jupyter/python/Pandas
4.3. Build Model			A/R		M															use Jupyter/python/Pandas
4.4. Assess Model			A/R		H															use Jupyter/python/Pandas
<b>Evaluation</b>																				
5.1. Evaluate Results, including ethical	A/R		R		H															use Jupyter/python/Pandas
5.2. Review Process	A/R				L															meeting
5.3. Determine Next Steps	A/R				L															meeting
<b>Deployment</b>																				
6.1. Plan Deployment	A		R	R	H															PowerBI or Flash
6.2. Plan Monitoring and Maintenance	A				M															meeting
6.3. Produce Final Report	A/R	R	R	R	M															PowerBI or Flash
6.4. Review Project	A/R		R		M															meeting

# Data Science Projects: Process

CRISP-DM











# Waterfall vs. Agile

	Waterfall	Scrum
<b>Approach</b>	Freezes scope, estimates schedule	Freezes schedules, estimates scope
<b>Client Involvement</b>	At beginning and end	Frequent collaboration
<b>Scope</b>	Build everything in the specs	Build what client really needs, by priority
<b>Design</b>	Design all features up front	Emergent design of few features per. Iteration
<b>Development</b>	Linear path across phases	Iterative, incorporate learning
<b>Delivery</b>	Big Bang at the end	Frequent. Small increments
<b>Testing</b>	Separate phases, after development	Continuous functional & unit testing inside iterations
<b>Cost of Changes</b>	High	Low
<b>Requirement</b>	Defined up front, rigid	Allow changes up to last release
<b>Documentation</b>	Up front and exhaustive	Document only what is built, as needed
<b>Team communication</b>	At phase handoffs	Continuous, cross-functional

# The Agile Manifesto

**Individuals and interactions**

over

Processes and Tools

**Working Product**

over

Comprehensive Documentation

**Customer Collaboration**

over

Contract Negotiation

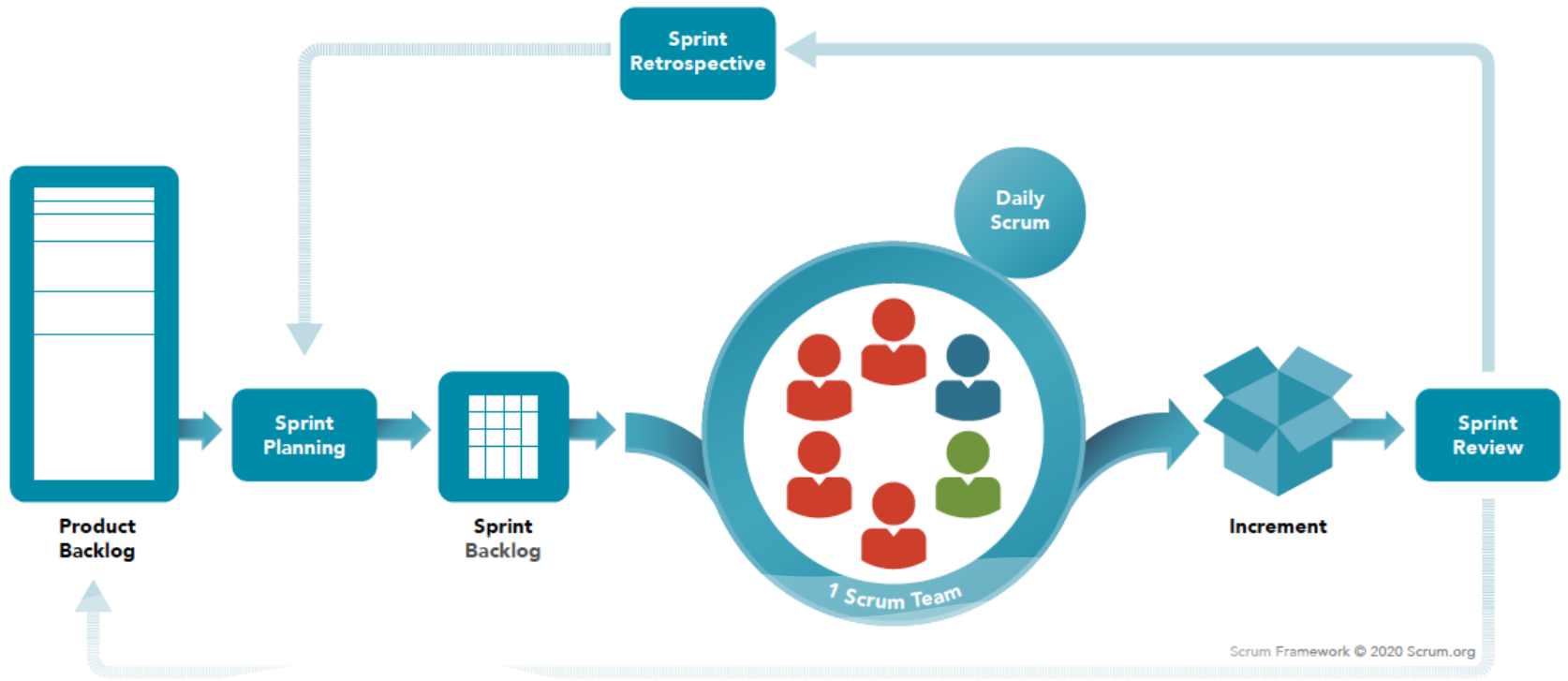
**Responding to change**

over

Following a plan

*That is, while there is value in the items on the right, we value the items on the left more.*

[www.agilemanifesto.org](http://www.agilemanifesto.org)



# Scrum – Agile Framework

- **Product backlog**
  - Central artifact in Scrum, where all possible ideas, deliverables, features, tasks are captured for the team to work on.
- **Sprint**
  - A time-boxed iteration in Scrum where work is done. (1-4 weeks)
- **Daily Scrum**
  - A meeting of 15 or fewer minutes everyday of the Sprint

# Scrum Master

- Responsible for ensuring the team lives agile values and principles
- Responsible for ensuring the team follows the processes and practices that team agreed to
- Responsible for sharing information to the larger project team
- Responsible for helping the team focus on doing their best work

# Product Owner

- Responsible for maximizing the value of the product and the work of the team
- Responsible for the inventory of work and has final say on how to prioritize the work



# Development Team

- Responsible for how a team will deliver the product

# Kanban Methodology

- **Kanban** provides transparent visual feedback (Kanban Board)
- In Kanban task are limited to what team can actually handle (Work-in-progress)



# XP Methodology

- Pair Programming
- Continuous Integration and Continuous Refactoring
- Avoid big design up front
- Write tests, not requirements

# Lean Methodology

- Define value
- Map value stream
- Create flow
- Establish pull
- Pursue perfection

# DevOps

- Combines software development and IT operations
- An organizational and cultural movement that aims to increase software delivery velocity, improve service reliability, and build shared ownership among software stakeholders



# Managing Global Systems

# What major factors are driving the internationalization of business?

- Global economic system and global world order driven by advanced networks and information systems
- The growth of international trade has radically altered domestic economies around the globe
- For example, production of many high-end electronic products parcelled out to multiple countries
  - For example: Apple iPhone's global supply chain

# What are the alternative strategies for developing global businesses?

Business Function	Domestic Exporter	Multinational	Franchiser	Transnational
Production	Centralized	Dispersed	Coordinated	Coordinated
Finance/accounting	Centralized	Centralized	Centralized	Coordinated
Sales/marketing	Mixed	Dispersed	Coordinated	Coordinated
Human resources	Centralized	Centralized	Coordinated	Coordinated
Strategic management	Centralized	Centralized	Centralized	Coordinated



# What are the challenges posed by global information systems and management solutions for these challenges?

- Agreeing on common user requirements
- Introducing changes in business processes
- Coordinating applications development
- Coordinating software releases
- Encouraging local users to support global systems

# What are the issues and technical alternatives to be considered when developing international information systems?

- Computing platforms and systems integration
  - How new core systems will fit in with existing suite of applications developed around globe by different divisions
  - Standardization: Data standards, interfaces, software, and so on
- Connectivity
  - Internet does not guarantee any level of service
  - Many firms use private networks and VPNs
  - Low penetration of PCs, outdated infrastructures in developing countries

# What are the issues and technical alternatives to be considered when developing international information systems?

- Software
  - Integrating new systems with old
  - Human interface design issues, languages
- Software localization
  - Converting software to operate in second language
- Most important software applications:
  - TPS and MIS
  - SCM, EDI, and enterprise systems
  - Collaboration tools, e-mail, videoconferencing



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