



LISBON  
SCHOOL OF  
ECONOMICS &  
MANAGEMENT  
UNIVERSIDADE DE LISBOA

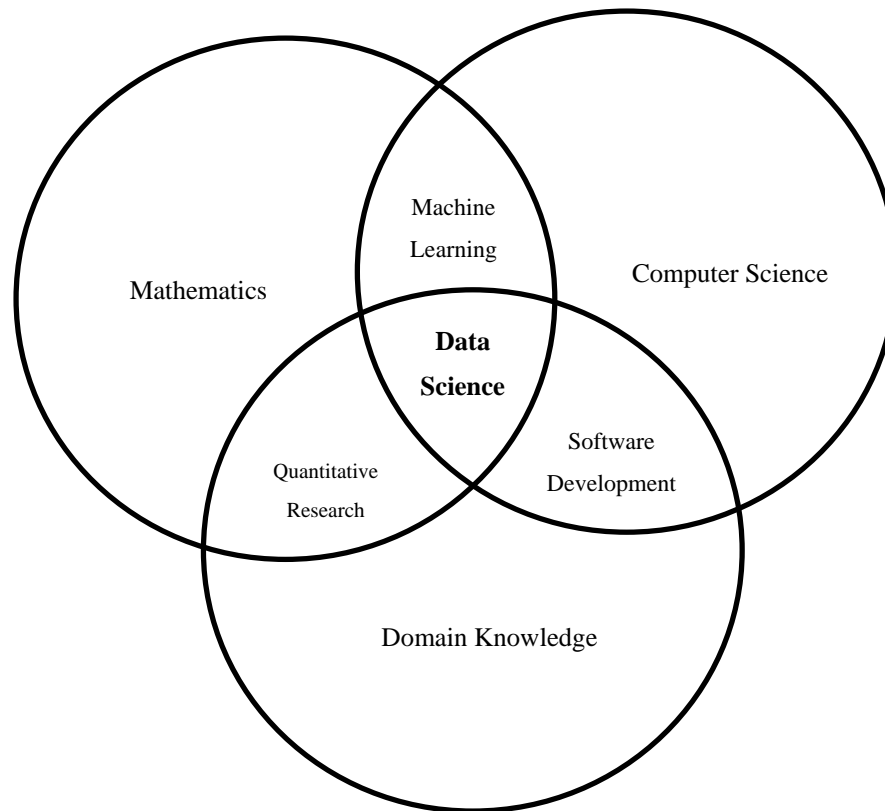
Carlos J. Costa

# **PROGRAMMING FOR DATA SCIENCE**

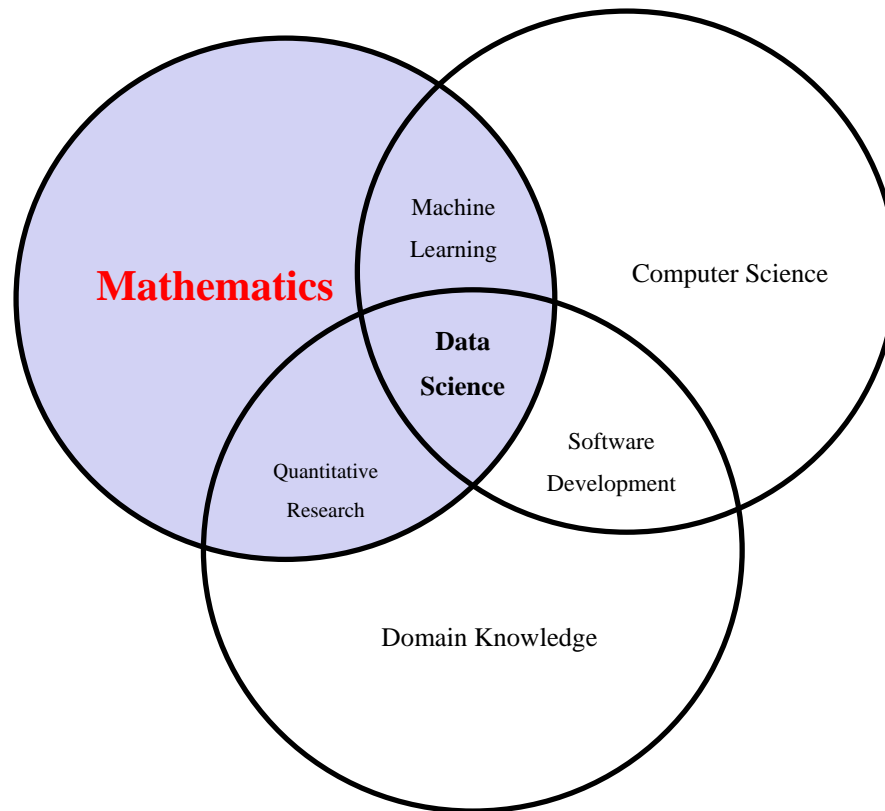
# Data Science

- data science is a set of fundamental principles that support and guide the extraction of information and knowledge from data.

# Data Science



# Mathematics & Statistics

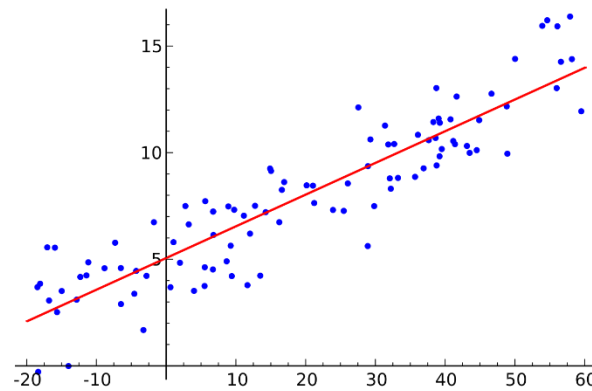


# Mathematics & Statistics

- Regressions
- Logistics Regression
- Random forest
- Cluster Analysis
- Social Network Analysis

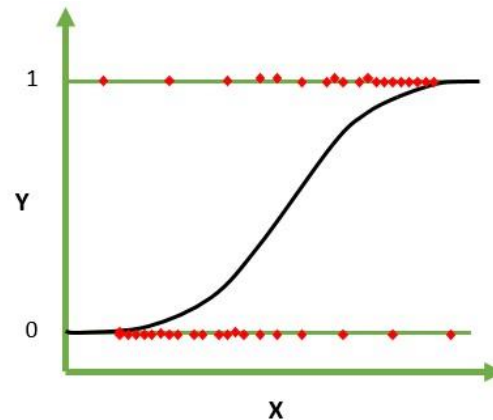
# Mathematics & Statistics

- Regression analysis is a set of statistical processes for estimating the relationships among variables.



# Mathematics & Statistics

- Logistics Regression
  - A regression that having binary dependent variable
  - in its basic form, uses a logistic function to model a binary dependent variable



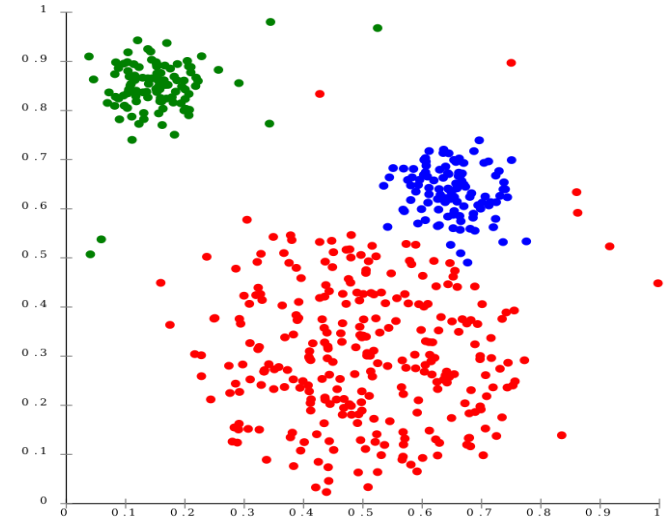
# Mathematics & Statistics

- Random Forest
  - are an ensemble learning method for classification, regression and other tasks
  - operates by constructing a multitude of decision trees at training time
  - outputting the class that is the mode of the classes (classification) or mean prediction (regression) of the individual trees.



# Mathematics & Statistics

- Cluster Analysis

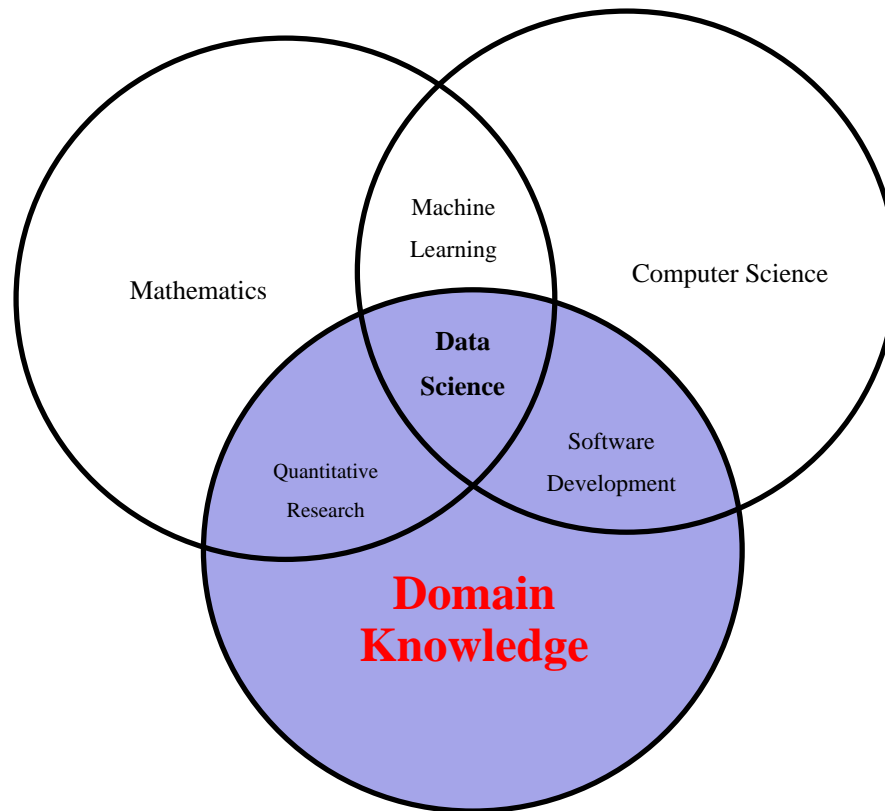


- Cluster analysis is a multivariate method
- aims to classify a sample of subjects (or objects) into several different groups such that similar subjects are placed in the same group
- based on a set of measured variables

# Mathematics & Statistics

- Social Network Analysis
  - is not a formal theory in sociology but rather a strategy for investigating social structures.
  - is the process of investigating social structures using networks and graph theory.
  - uses edges and nodes to describe social relations.
  - there is an assumption of non-randomness or locality.

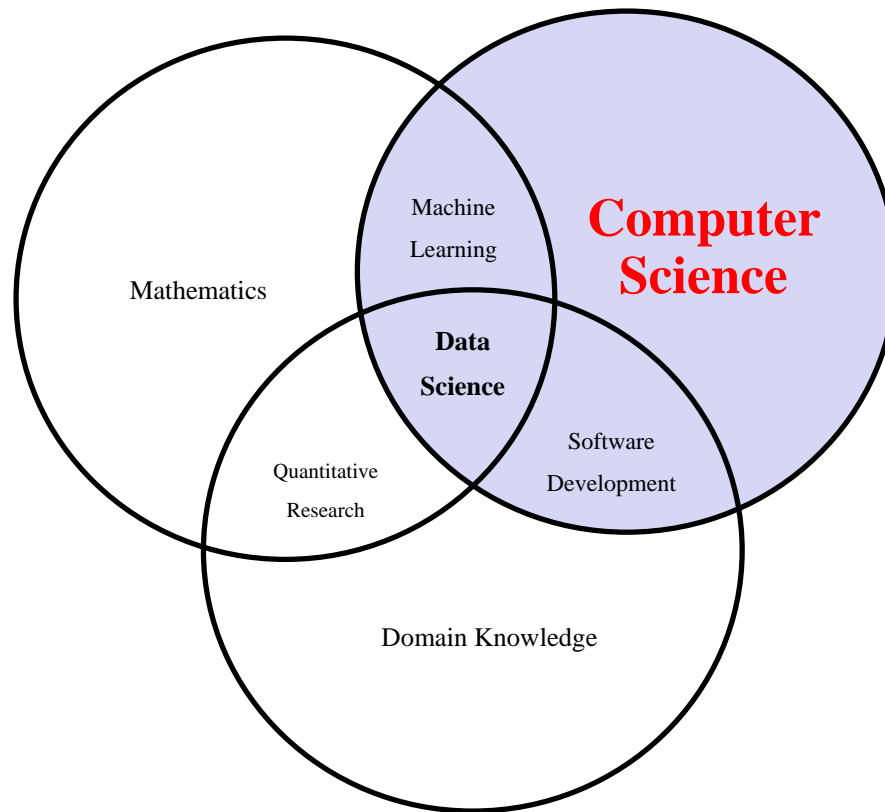
# Domain Knowledge



# Domain Knowledge

- Functional areas:
  - Marketing
  - Business Strategy
  - Finance
  - Operation Management
  - ...
- Industry
  - Manufacturing
  - Utilities
  - Banking
  - ...

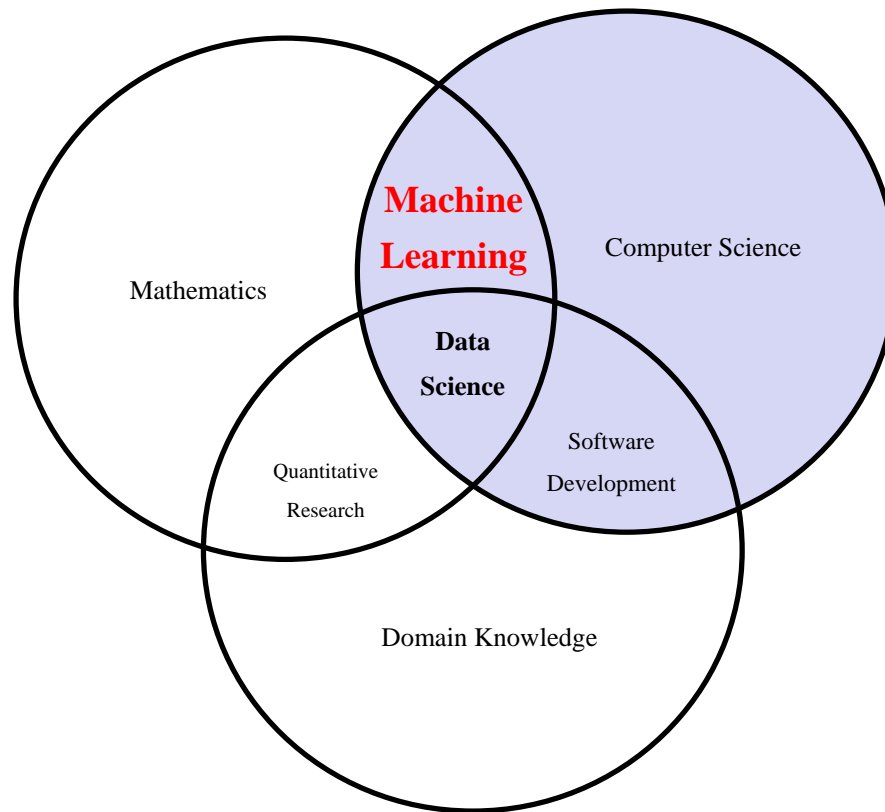
# Computer Science Concepts



# Computer Science Concepts

- Main Programming Concepts
  - Variables
  - Control Structure
  - Collections
  - Functions
  - Objects

# Machine Learning

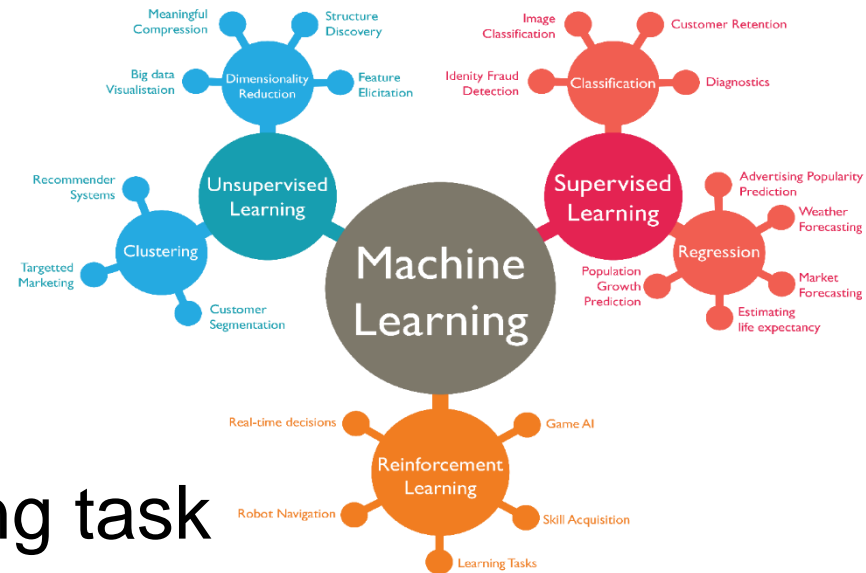


# Machine Learning

- Machine learning
  - It is as a subset of artificial intelligence.
  - It is the scientific study of algorithms that computer systems use to perform a specific task without using explicit instructions
  - study and construction of algorithms that can learn from and make predictions on data



# Machine Learning



- Supervised learning
  - It is the machine learning task of learning a function that maps an input to an output based on example input-output pairs
- Unsupervised learning
  - The goal of unsupervised learning is to extract an efficient internal representation of the statistical structure implicit in the inputs. (Hinton & Sejnowski, 1999)

# Machine Learning

- Train- Validate-Test
- Step 1: Making the model examine data.
- Step 2: Making the model learn from its mistakes.
- Step 3: Making a conclusion on how well the model performs

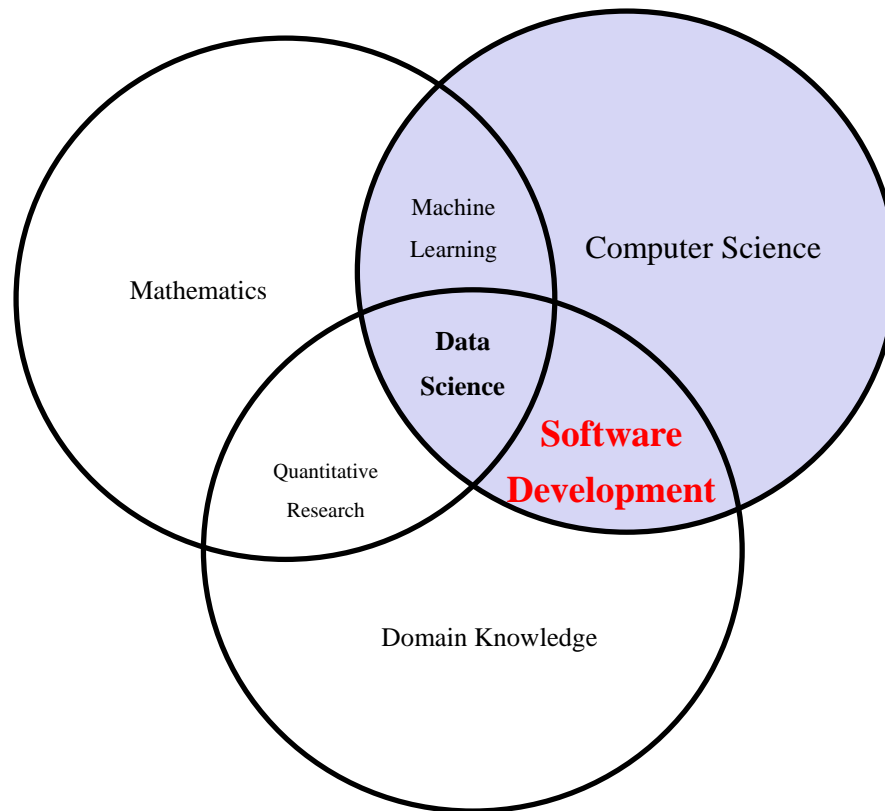
# Machine Learning

- Data Processing and Machine Learning
  - Libraries: Numpy, Pandas, statsmodels, sklearn, networkx
  - Tools: IDE – Jupiter

Integrated Development  
Environment



# Software Development



# Software Development

- Web Development

- Framework: Flask

- Tool:



pythonanywhere



# References

- Hinton, J.; Sejnowski, T.(1999). *Unsupervised Learning: Foundations of Neural Computation*. MIT Press
- Murphy, K. P. (2012). *Machine Learning: A Probabilistic Perspective* (1 edition). Cambridge, MA: The MIT Press.
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